

# Dynamic Programming

# Dynamic Programming

- A divide-and-conquer method
  - Partition the problem into subproblems
  - Solve the subproblems recursively
  - Combine their solutions to solve the original problem
- Optimization problems
  - 수 많은 solution 중 optimal solution (minimize or maximize) 를 찾는 문제  
(ex) navigation, scheduling, .....
  - DP
    - Global optimum 을 찾는 방법
    - Exponential time  $\Rightarrow$  polynomial time

# Dynamic Programming

- Basic steps
  1. Characterize the **structure** of an optimal solution
  2. **Recursively** define the value of an optimal solution
  3. **Compute** the value of an optimal solution in a bottom-up fashion
  4. **Construct** an optimal solution from computed information

# Assembly Line Scheduling

- Assembly Line
  - A serial manufacturing system
  - (ex) Car assembly line



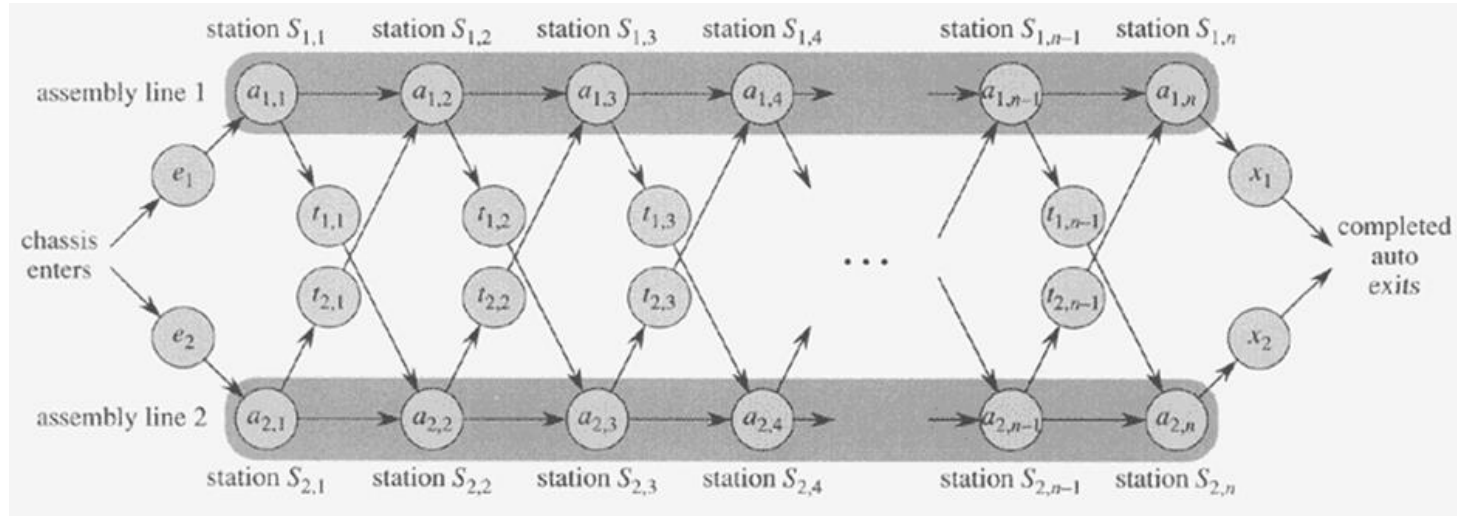
(기아자동차 assembly line)



(대우자동차 assembly line)

# Assembly Line Scheduling

- Problem



$S_{i,j}$ :  $i$ -th line의  $j$ -th station ( $i=1,2, j=1,\dots,n$ ),  $S_{1,j}$  와  $S_{2,j}$  는 동일한 기능

$a_{i,j}$ : station  $S_{i,j}$  에서 소요되는 작업시간 ( $i=1,2, j=1,\dots,n$ )

$e_i$ : entry time, line  $i$  에 chassis 를 입고하는데 소요되는 시간 ( $i=1,2$ )

$x_i$ : exit time, line  $i$  에서 완성차를 출고하는데 소요되는 시간 ( $i=1,2$ )

$t_{i,j}$ : station  $S_{i,j}$  이후 chassis 를 다른 line 으로 transfer 하는 데 소요되는 시간 ( $i=1,2, j=1,\dots,n-1$ )

(같은 line 에서 station 간의 이동 소요 시간=0)

# Assembly Line Scheduling

- Problem
  - Find the fastest way (minimize the assembly time)
  - 한 대의 차를 가장 빨리 조립하는 route
- Brute force approach
  - Number of possible ways :  $2^n$  (exponential time)
  - Infeasible when  $n$  is large

# Assembly Line Scheduling

## (Step 1) The structure of the fastest way

$S_{1,j}$  를 통과하는 fastest way 는 다음 둘 중 하나

- $S_{1,j-1}$  를 통과한 fastest way 가  $S_{1,j}$  를 직접 통과하는 경우
- $S_{2,j-1}$  를 통과한 fastest way 가  $S_{1,j}$  로 transfer 하여 통과하는 경우

$S_{2,j}$  를 통과하는 fastest way 는 다음 둘 중 하나

- $S_{2,j-1}$  를 통과한 fastest way 가  $S_{2,j}$  를 직접 통과하는 경우
- $S_{1,j-1}$  를 통과한 fastest way 가  $S_{2,j}$  로 transfer 하여 통과하는 경우

⇒  $j$ -th station 을 통과하는 fastest way 는, 각 line 의  $(j-1)$  station 을 통과하는 fastest way 로부터 구한다.

⇒ recursive structure

# Assembly Line Scheduling

## (Step 2) A Recursive Solution

$f_i[j]$ : starting point에서 station  $S_{i,j}$  까지 통과하는 데 소요되는 최소 시간

$f^*$  : starting point에서 final point 까지 통과하는 데 소요되는 최소 시간(fastest time)

$$f_1[1] = e_1 + a_{1,1}$$

$$f_2[1] = e_2 + a_{2,1}$$

$$f_1[2] = \min(f_1[1] + a_{1,2}, f_2[1] + t_{2,1} + a_{1,2})$$

$$f_2[2] = \min(f_2[1] + a_{2,2}, f_1[1] + t_{1,2} + a_{2,2})$$

⋮

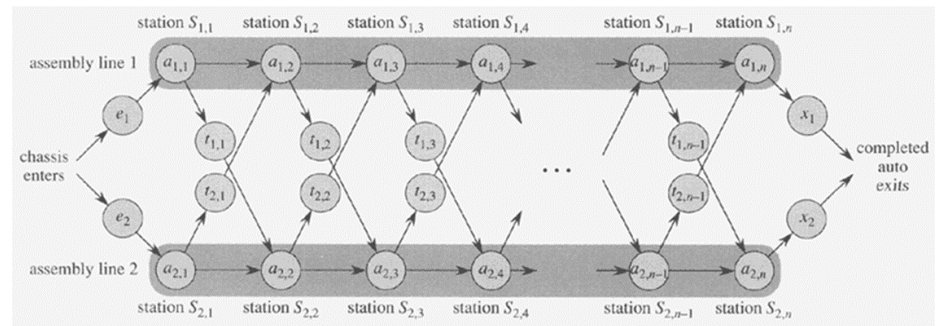
$$f_1[j] = \min(f_1[j-1] + a_{1,j}, f_2[j-1] + t_{2,j-1} + a_{1,j})$$

$$f_2[j] = \min(f_2[j-1] + a_{2,j}, f_1[j-1] + t_{1,j-1} + a_{2,j})$$

⋮

$$f^* = \min(f_1[n] + x_1, f_2[n] + x_2)$$

*Principle of optimality*





# Assembly Line Scheduling

## (step 3) Computing the fastest times

FASTEST-WAY( $a, t, e, x, n$ )

- $f_i[j], f^*, l_i[j], l^*$  계산 및 저장
- Running time:  $\Theta(n)$

FASTEST-WAY( $a, t, e, x, n$ )

```
1   $f_1[1] \leftarrow e_1 + a_{1,1}$ 
2   $f_2[1] \leftarrow e_2 + a_{2,1}$ 
3  for  $j \leftarrow 2$  to  $n$ 
4      do if  $f_1[j - 1] + a_{1,j} \leq f_2[j - 1] + t_{2,j-1} + a_{1,j}$ 
5          then  $f_1[j] \leftarrow f_1[j - 1] + a_{1,j}$ 
6               $l_1[j] \leftarrow 1$ 
7          else  $f_1[j] \leftarrow f_2[j - 1] + t_{2,j-1} + a_{1,j}$ 
8               $l_1[j] \leftarrow 2$ 
9          if  $f_2[j - 1] + a_{2,j} \leq f_1[j - 1] + t_{1,j-1} + a_{2,j}$ 
10             then  $f_2[j] \leftarrow f_2[j - 1] + a_{2,j}$ 
11                  $l_2[j] \leftarrow 2$ 
12             else  $f_2[j] \leftarrow f_1[j - 1] + t_{1,j-1} + a_{2,j}$ 
13                  $l_2[j] \leftarrow 1$ 
14 if  $f_1[n] + x_1 \leq f_2[n] + x_2$ 
15     then  $f^* = f_1[n] + x_1$ 
16          $l^* = 1$ 
17     else  $f^* = f_2[n] + x_2$ 
18          $l^* = 2$ 
```

$$l_i[j] = \begin{cases} 1 & , \text{if } S_{1,j-1} \rightarrow S_{i,j} \\ 2 & , \text{if } S_{2,j-1} \rightarrow S_{i,j} \end{cases}$$

$$l^* = \begin{cases} 1 & , \text{if } S_{1,n} \rightarrow final \\ 2 & , \text{if } S_{2,n} \rightarrow final \end{cases}$$

# Assembly Line Scheduling

## (step 4) Constructing the fastest way

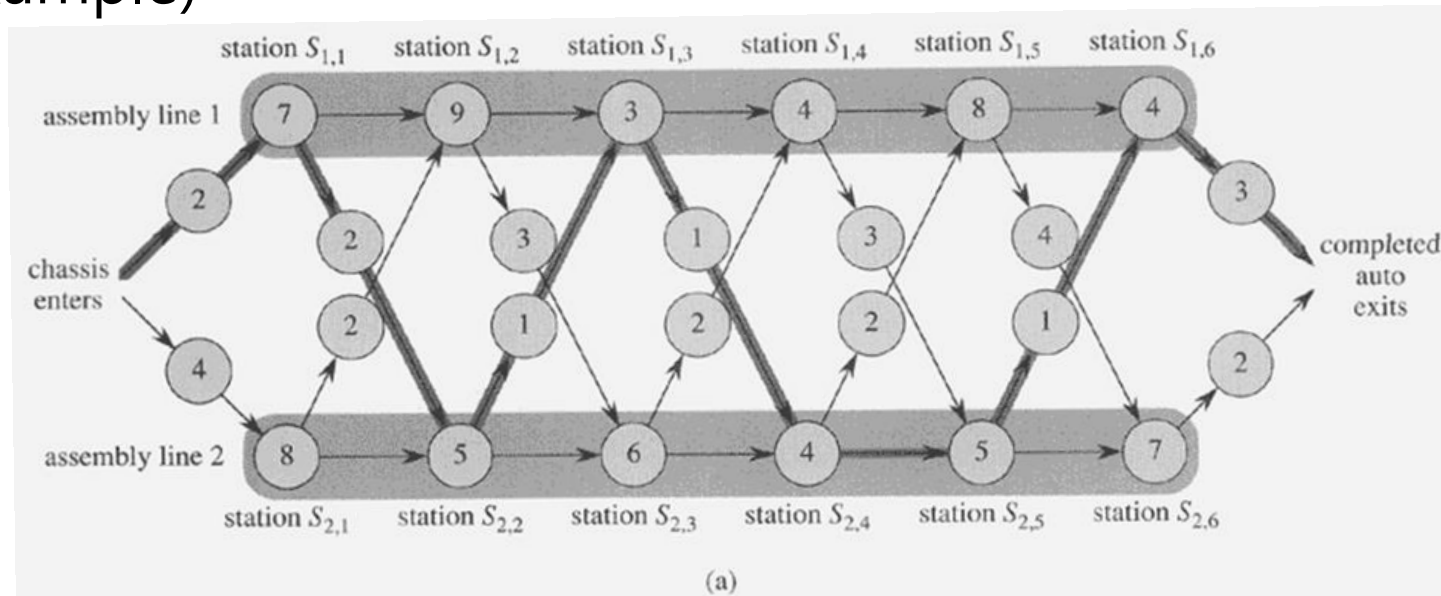
PRINT-STATIONS( $l, n$ )

- fastest way 인쇄
- $l^*$  부터 역방향으로  $l_i[j]$  trace

```
PRINT-STATIONS( $l, n$ )
1   $i \leftarrow l^*$ 
2  print "line "  $i$  ", station "  $n$ 
3  for  $j \leftarrow n$  downto 2
4      do  $i \leftarrow l_i[j]$ 
5      print "line "  $i$  ", station "  $j - 1$ 
```

# Assembly Line Scheduling

(Example)



(a)

$j$	1	2	3	4	5	6
$f_1[j]$	9	18	20	24	32	35
$f_2[j]$	12	16	22	25	30	37

$f^* = 38$

$j$	2	3	4	5	6
$l_1[j]$	1	2	1	1	2
$l_2[j]$	1	2	1	2	2

$l^* = 1$

(b)

**Figure 15.2** (a) An instance of the assembly-line problem with costs  $e_i$ ,  $a_{i,j}$ ,  $l_{i,j}$ , and  $x_i$  indicated. The heavily shaded path indicates the fastest way through the factory. (b) The values of  $f_i[j]$ ,  $f^*$ ,  $l_i[j]$ , and  $l^*$  for the instance in part (a).

# Assembly Line Scheduling

(Q)

# Longest Common Subsequence

- Subsequence

Sequence  $X = \langle A, B, C, B, D, A, B \rangle$

Subsequence of  $X$  :  $\langle B, C, D, B \rangle$ ,  $\langle A, B, D \rangle$  ... (원소 순서 유지)

- Common subsequence

Sequences:  $X = \langle A, B, C, B, D, A, B \rangle$  ,  $Y = \langle B, D, C, A, B, A \rangle$

Common subsequences:  $\langle A, B \rangle$  ,  $\langle B, C, A \rangle$  ,  $\langle B, C, A, B \rangle$  ,  $\langle B, D, A, B \rangle$  ...

**Longest common subsequence:**  $\langle B, C, A, B \rangle$  ,  $\langle B, D, A, B \rangle$  (length = 4)

# Longest Common Subsequence

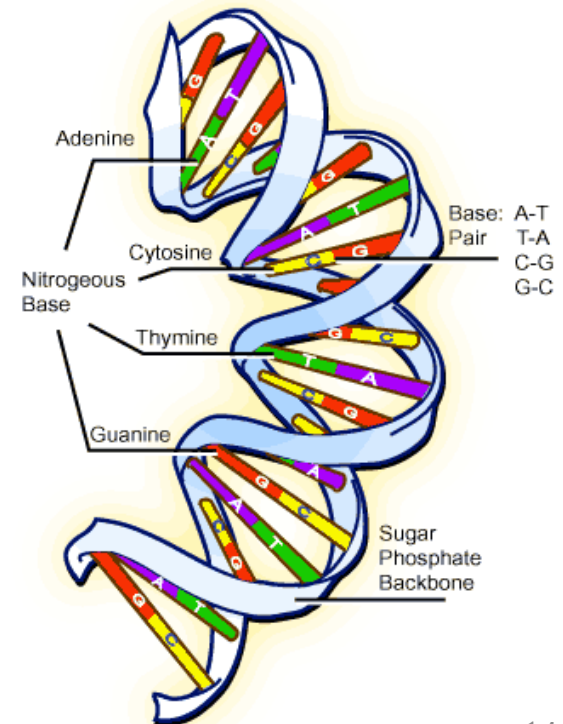
- LCS problem
  - Given:  $X = \langle x_1, x_2, \dots, x_m \rangle$ ,  $Y = \langle y_1, y_2, \dots, y_n \rangle$
  - Find: a longest common subsequence  $Z = \langle z_1, z_2, \dots, z_k \rangle$

- Application: 유전자의 유사성 판별 문제

- DNA : {A, C, G, T} 로 구성된 sequence  
A: adenine, C:cytosine, G:guanine, T:thymine  
S1 = <ACCGGTCGAGTGCGCGAGTTCAGTC>  
S2 = <GTCGTAGTCAAGTCGTAGCTCAGTT>

- Brute-force approach

- 발생 가능한 모든 subsequence 를 생성하여 비교
- $\sum_{m=1}^n C_1 + \sum_{m=2}^n C_2 + \dots + \sum_{m=n}^n C_m = 2^n$  (exponential time)



# Longest Common Subsequence

## (Step 1) Characterizing

$$X = \langle x_1, x_2, \dots, x_m \rangle$$

$$X_i = \langle x_1, x_2, \dots, x_i \rangle ; \text{ i-th } \textit{prefix} \text{ of } X$$

## Theorem 15.1 (Optimal substructure of LCS)

$$X = \langle x_1, x_2, \dots, x_m \rangle, Y = \langle y_1, y_2, \dots, y_n \rangle$$

$$\text{LCS } Z = \langle z_1, z_2, \dots, z_k \rangle$$

1. If  $x_m = y_n$ , then  $z_k = x_m = y_n$  and  $Z_{k-1}$  is an LCS of  $X_{m-1}$  and  $Y_{n-1}$
2. If  $x_m \neq y_n$ , then  $z_k \neq x_m$  implies that  $Z$  is an LCS of  $X_{m-1}$  and  $Y$
3. If  $x_m \neq y_n$ , then  $z_k \neq y_n$  implies that  $Z$  is an LCS of  $X$  and  $Y_{n-1}$

# Longest Common Subsequence

## (Step 2) Recursive solution

$c[i, j]$  : length of an LCS of the sequences  $X_i$  and  $Y_j$

$$c[i, j] = \begin{cases} 0 & i = 0 \text{ or } j = 0 \\ c[i-1, j-1] + 1 & i, j > 0 \text{ and } x_i = y_j \\ \max(c[i, j-1], c[i-1, j]) & i, j > 0 \text{ and } x_i \neq y_j \end{cases}$$

		$j$	0	1	2	3	4	5	6
		$y_j$	B	D	C	A	B	A	
0	$x_i$	0	0	0	0	0	0	0	0
1	A	0	↑	↑	↑	↖	←	↖	↖
2	B	0	↖	←	←	↑	↖	←	←
3	C	0	↑	↑	↖	←	↑	↑	↑
4	B	0	↖	↑	↑	↑	↖	←	←
5	D	0	↑	↖	↑	↑	↑	↑	↑
6	A	0	↑	↑	↑	↖	↑	↖	↖
7	B	0	↖	↑	↑	↑	↖	↑	↑



# Longest Common Subsequence

## (Step 3) Computing

- Data member

$c[i,j]$ :  $i=0,\dots,m$  ,  $j=0,\dots,n$  : length

$b[i,j]$ :  $i=1,\dots,m$ ,  $j=1,\dots,n$  : optimal pointer ( $\nwarrow$ ,  $\uparrow$ ,  $\leftarrow$ )

- 알고리즘: LCS-LENGTH(X,Y)

- running time:  $O(mn)$

```
LCS-LENGTH(X, Y)
1   $m \leftarrow \text{length}[X]$ 
2   $n \leftarrow \text{length}[Y]$ 
3  for  $i \leftarrow 1$  to  $m$ 
4      do  $c[i, 0] \leftarrow 0$ 
5  for  $j \leftarrow 0$  to  $n$ 
6      do  $c[0, j] \leftarrow 0$ 
7  for  $i \leftarrow 1$  to  $m$ 
8      do for  $j \leftarrow 1$  to  $n$ 
9          do if  $x_i = y_j$ 
10             then  $c[i, j] \leftarrow c[i - 1, j - 1] + 1$ 
11                  $b[i, j] \leftarrow \nwarrow$ 
12             else if  $c[i - 1, j] \geq c[i, j - 1]$ 
13                 then  $c[i, j] \leftarrow c[i - 1, j]$ 
14                      $b[i, j] \leftarrow \uparrow$ 
15                 else  $c[i, j] \leftarrow c[i, j - 1]$ 
16                      $b[i, j] \leftarrow \leftarrow$ 
17  return  $c$  and  $b$ 
```

# Longest Common Subsequence

## (Step 4) Constructing

PRINT-LCS( $b, X, i, j$ )

- running time:  $O(m+n)$

```
PRINT-LCS( $b, X, i, j$ )
1  if  $i = 0$  or  $j = 0$ 
2    then return
3  if  $b[i, j] = \text{“}\searrow\text{”}$ 
4    then PRINT-LCS( $b, X, i - 1, j - 1$ )
5      print  $x_i$ 
6  elseif  $b[i, j] = \text{“}\uparrow\text{”}$ 
7    then PRINT-LCS( $b, X, i - 1, j$ )
8  else PRINT-LCS( $b, X, i, j - 1$ )
```

# Longest Common Subsequence

(Q)

# Rod Cutting

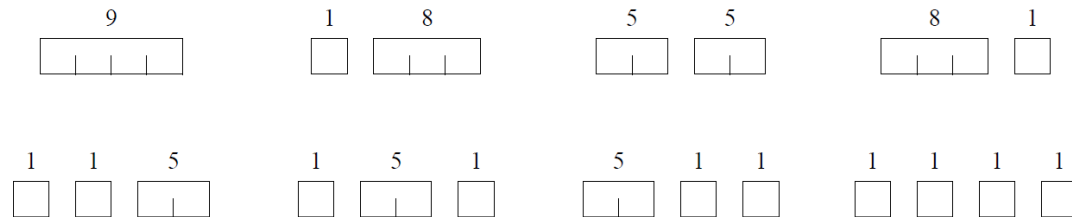
- Problem

- Input: length  $n$ , table of price  $p_i$  ( $i = 1, \dots, n$ )
- Output: maximum revenue  $r_n$ 
  - revenue = sum of the prices for the individual rods
- Complexity
  - $2^{n-1}$  cases for a rod of length  $n$

<table of price>

length $i$	1	2	3	4	5	6	7	8
price $p_i$	1	5	8	9	10	17	17	20

(ex)  $n = 4$



: 8 cases

: maximum revenue =  $p_2 + p_2 = 5 + 5 = 10$

# Rod Cutting

## (Step 1) Characterizing

$r_n$  : maximum revenue for a rod of length  $n$

→ maximum of

- $p_n$ : the price we get by not making a cut,
- $r_1 + r_{n-1}$ : the maximum revenue from a rod of 1 inch and a rod of  $n - 1$  inches,
- $r_2 + r_{n-2}$ : the maximum revenue from a rod of 2 inches and a rod of  $n - 2$  inches, ...
- $r_{n-1} + r_1$ .

length $i$	1	2	3	4	5	6	7	8
price $p_i$	1	5	8	9	10	17	17	20

$i$	$r_i$	optimal solution
1	1	1 (no cuts)
2	5	2 (no cuts)
3	8	3 (no cuts)
4	10	2 + 2
5	13	2 + 3
6	17	6 (no cuts)
7	18	1 + 6 or 2 + 2 + 3
8	22	2 + 6

# Rod Cutting

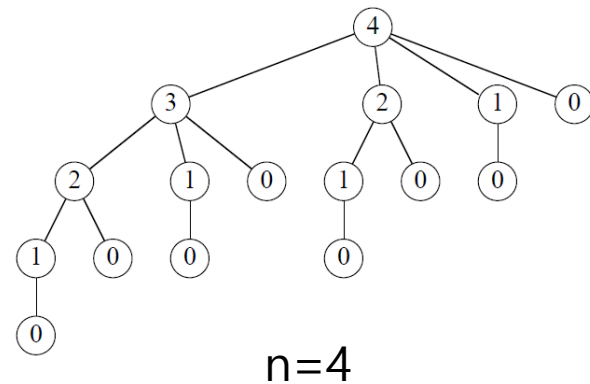
## (Step 2) Recursive solution

$$r_n = \max(p_n, r_1 + r_{n-1}, r_2 + r_{n-2}, \dots, r_{n-1} + r_1)$$

$$\rightarrow r_n = \max_{1 \leq i \leq n} (p_i + r_{n-i})$$

```
CUT-ROD( $p, n$ )  
  if  $n == 0$   
    return 0  
   $q = -\infty$   
  for  $i = 1$  to  $n$   
     $q = \max(q, p[i] + \text{CUT-ROD}(p, n - i))$   
  return  $q$ 
```

Running time  
:  $T(n) = \Theta(2^n)$



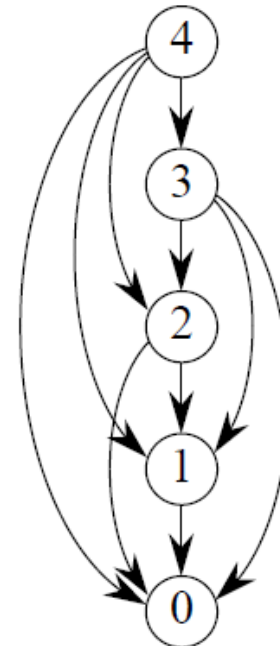
# Rod Cutting

## (Step 3) Computing

```
BOTTOM-UP-CUT-ROD( $p, n$ )
  let  $r[0..n]$  be a new array
   $r[0] = 0$ 
  for  $j = 1$  to  $n$ 
     $q = -\infty$ 
    for  $i = 1$  to  $j$ 
       $q = \max(q, p[i] + r[j - i])$ 
     $r[j] = q$ 
  return  $r[n]$ 
```

```
 $r[1] = p[1] + r[0]$ 
 $r[2] = \max(p[1] + r[1], p[2] + r[0])$ 
 $r[3] = \max(p[1] + r[2], p[2] + r[1], p[3] + r[0])$ 
.....
```

Running time  
:  $T(n) = \Theta(n^2)$



# Rod Cutting

## (Step 4) Constructing

```
EXTENDED-BOTTOM-UP-CUT-ROD( $p, n$ )
```

```
  let  $r[0..n]$  and  $s[0..n]$  be new arrays
```

```
   $r[0] = 0$ 
```

```
  for  $j = 1$  to  $n$ 
```

```
     $q = -\infty$ 
```

```
    for  $i = 1$  to  $j$ 
```

```
      if  $q < p[i] + r[j - i]$ 
```

```
         $q = p[i] + r[j - i]$ 
```

```
         $s[j] = i$ 
```

```
     $r[j] = q$ 
```

```
  return  $r$  and  $s$ 
```

```
PRINT-CUT-ROD-SOLUTION( $p, n$ )
```

```
  ( $r, s$ ) = EXTENDED-BOTTOM-UP-CUT-ROD( $p, n$ )
```

```
  while  $n > 0$ 
```

```
    print  $s[n]$ 
```

```
     $n = n - s[n]$ 
```



# Rod Cutting

(Ex)  $n=8$

length $i$	1	2	3	4	5	6	7	8
price $p_i$	1	5	8	9	10	17	17	20

$i$	0	1	2	3	4	5	6	7	8
$r[i]$									
$s[i]$									