

Search Algorithm

■ Linear Search

- Problem:

- Input: $A = \langle a_1, a_2, \dots, a_n \rangle, v$
- Output: index i such that $v = A[i]$
NIL if v does not appear in $A[i]$

- Idea:

- 순차적으로 i 를 1부터 n 까지 증가시키며 $A[i]$ 탐색
- incremental approach

- Algorithm

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LINEAR-SEARCH( $A, v$ )
for  $i \leftarrow 1$  to  $n$ 
    do if ( $A[i] = v$ )
        return  $i$ ;
return NIL;

```

- Analysis

running time $T(n) = \Theta(n)$ (worst case)

■ Binary Search

- Problem:

- Input: $A = \langle a_1, a_2, \dots, a_n \rangle$, v ($\exists, a_1 \leq a_2 \leq \dots \leq a_n$)
- Output: index i such that $v = A[i]$
NIL if v does not appear in $A[i]$

- Idea:

- 중간 값을 탐색하여, v 보다 작으면 오른쪽으로, 크면 왼쪽으로 진행
- divide-and-conquer approach

- Algorithm

```

BINARY-SEARCH( $A, v, \text{left}, \text{right}$ )
if ( $\text{left} \leq \text{right}$ )
do
    middle = ( $\text{left} + \text{right}$ )/2;
    if ( $A[\text{middle}] < v$ )
        BINARY-SEARCH( $A, v, \text{middle}+1, \text{right}$ )
    else if ( $A[\text{middle}] > v$ )
        BINARY-SEARCH( $A, v, \text{left}, \text{middle}-1$ )
    else
        return middle
return NIL;

```

- Analysis

running time $T(n) = \Theta(\log n)$ (worst case)